2026 - 27 VDSL Season Format and Rules

- Each Team fields 8 pairs (16 individuals) per night. 4 Pairs play at their own Club and 4 Pairs play at the opposing Team Club.
- The Order of Play will vary between the two possible options according to the schedule provided to the Captains at the beginning of the season. Captains have the flexibility to rearrange the Order of Play if it is mutually agreeable.
    - 8765 4321
    - 8642 7531

Player Eligibility and Roster Size

Squash BC places no restrictions on eligibility or roster size. This is to be governed by each club individually and as they see fit.

Posting Lineups

The HOME Team (as designated by Club Locker and highlighted in Yellow on the schedule) will post their lineup first and no later than the Sunday before the Wednesday. The AWAY Team will do their best to set their lineup so as to create even matches.

Player Positions

It is assumed that the strongest players will play Positions 1 and 2 and that the weaker players will play Positions 7 & 8. This will not, however, be managed by Squash BC. The most important thing is that the matchups are as even as possible given the available players on any given night.

Registration & Spares

Individuals who want to play VDSL must register via Club Locker for the Team/Club they plan to play on. **An individual who has not registered may play once a season as a Spare**. If they play a second time without registering their match will be registered as a Default for the opposing team.

Refereeing

- All matches must be refereed.

- The **HOSTING** Team (the people that are playing at their own Club) are responsible for providing the Starting Referee for each match. The winning pair is responsible for refereeing the next match.

Hosting

The Hosting Team (the people that are playing at their own Club) are responsible for providing a drink to their opposition.

Team Standings

- Team Standings will be determined by **Games Won**.
- In the event of a Tie the tie will be broken be broken by head-to-head games won. If there is still a tie it will go to head-to-head matches won. If it is still a tie a coin will be flipped.

PLAYOFFS

- There will be both Semi Finals and Finals.
- Semi Finals will be 1 vs 4 and 2 vs 3.
- The Finals will be between the winners of each Semi Finals.
- In both cases (Semi Finals & Finals) the winners will be determined by Matches Won, if there is a tie it will go to Games Won, if there is still a tie it will go to Points Won.
- The Finals Night will be spread out over two nights
- Positions 5 through 8 will play at one Club on the first night.
- Positions 1 through 4 on the second night at another Club. Squash BC will host drinks and snacks at this Finals Night which is open to all league players.
- There are no rules governing player positioning in playoffs. It is generally assumed that the teams will play their 8 best players available, in order, regardless of the positions they have played throughout the year.
- There will be a 3/4 playoff if both teams desire one.

TROPHIES & AWARDS

There are three trophies available.

The Haebler Cup: Awarded to the team who wins the most points in Positions 5 through 8 throughout the league season.
The Windsor Plywood Cup: Awarded to the team who wins the most points in Positions 1 through 4 throughout the season.
The Silver Cup: Awarded to the team that wins the Finals.